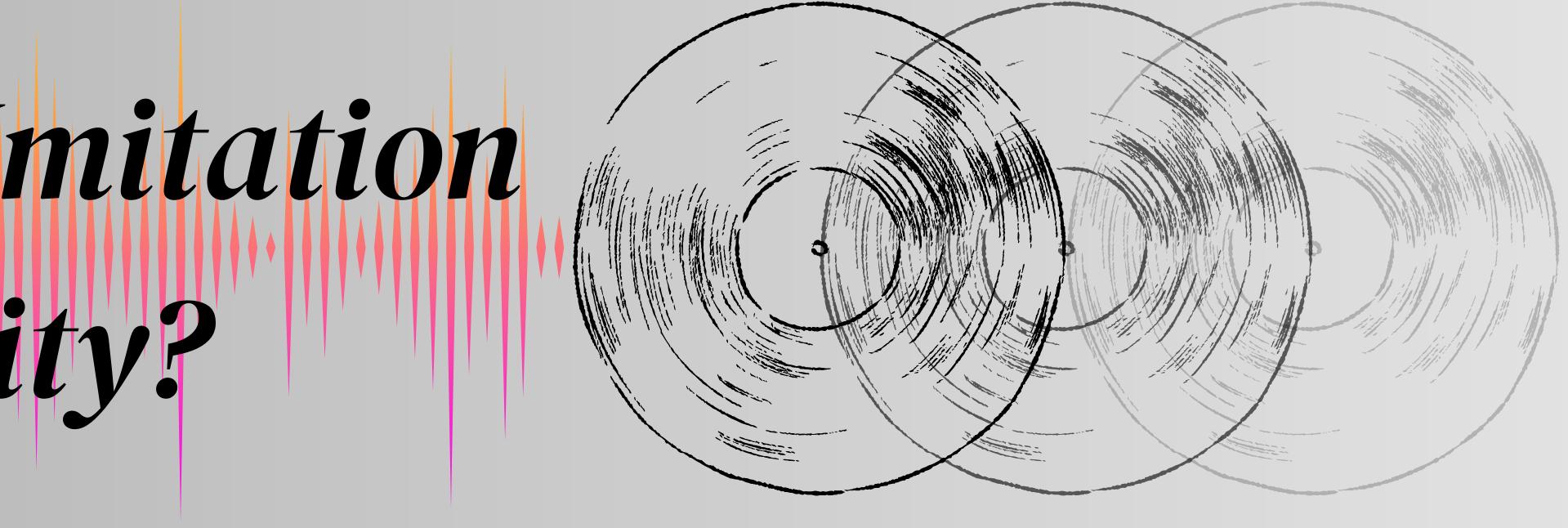
Music and AI: Imitation or Ingenuity? ABSTRACT

Does artificial intelligence in music function prin imitator of human creativity or as an autonomou original content? Employing a mixed-methods ap analyze AI-generated compositions using comput musicology and conduct expert evaluations throu blind listening tests. Quantitative metrics assess i deviation from training data, while qualitative ar human perception of creativity. Findings reveal t systems often rely heavily on stylistic patterns pre training datasets, emergent behaviors occasionall compositions indistinguishable from or exceeding originality of human works. However, true innov remains bounded by the models' input scope and constraints. The research infers that current AI d constrained creativity—capable of recombination variation rather than independent invention. Im are discussed in the context of authorship, aesthe and the evolving definition of creativity in compu systems. Further studies are recommended to asse generative capabilities.

BACKGROUND:

AI-generated music has become increasingly sophis through advances in machine learning, particularly models trained on large corpora of existing music. systems function predominantly as statistical patter matchers, imitating stylistic conventions found in t training data. This raises a key question: does AI in creation merely imitate human creativity, or does it signs of autonomous originality? Critics argue that o AI models act more as "stochastic parrots," producin stylistically accurate but emotionally flat composition Others point to occasional emergent behaviors—suc surprising harmonic shifts or novel melodies—that go beyond basic recombination, inviting debate abo nature of creativity, authorship, and aesthetic value computational systems.

The following sources were most frequently referenced and utilized in the development of this research: 1.OpenAI (2023) — Research papers and model documentation on generative music and GPT-based creativity tools. 2. Herremans, D., Chuan, C.-H., & Chew, E. (2017) – A Functional Taxonomy of Music Generation Systems. 3. Briot, J.-P., Hadjeres, G., & Pachet, F.-D. (2019) — Deep Learning Techniques for Music Generation: A Survey. 4. Yang, L.-C., Chou, S.-Y., & Yang, Y.-H. (2017) — MidiNet: A convolutional generative adversarial network for symbolic-domain music generation. 5. Müller, M. (2015) — Fundamentals of Music Processing: Audio, Analysis, Algorithms, Applications.



MATERIALS AND METHODS:

marily as an us creator of pproach, we utational ugh double- novelty and nalyses gauge that while AI esent in lly yield ng the vation d algorithmic lemonstrates n and plications etic value, utational	 1. COMPUTATIONAL ANALVSIS Quantitative Novelty Metrics: Employ Maximum Mean Discrepancy (MMI embedding divergence to compare A against training datasets. Similarity Detection: Used audio sim MiRA) to detect near-exact replication Music-Theoretic Evaluations: Assess for structural, harmonic, and melodit techniques from computational must
sess evolving isticated y with These ern their music t exhibit current ng ions. ach as t seem to out the e in	qualitative assessments of emotional creativity. CONCLUSION: Current AI systems in music composite They are capable of generating stylistic occasional emergent originality but larecombination rather than invention. moderate novelty, while human evalue emotionally inert outputs. The researce best as a creative tool or collaborator routputs, though polished, are typically cultural resonance. In short, AI can create compositions the seem apparently unique, the AI demower Whilst you could prompt the AI to may more detailed and elaborate instruction complex composition on it's own with

- oyed tools like (D) and feature AI-generated music
- nilarity tools (e.g., on in AI outputs. sed AI compositions lic complexity using usicology.
- cipants rated AI and knowledge of their
- the same piece was sychological bias
- musicians provided ality, structure, and

1. QUANTITATIVE FINDINGS

- harmonically shallow, and structurally underdeveloped.

2. QUALITATIVE AND PERCEPTUAL INSIGHTS

- than human ones.
- significantly dropped.

3. CONSTRAINTS ON CREATIVITY

- knowledge, and a narrow training dataset scope.
- forms.

ition exhibit constrained creativity. tically consistent music with argely operate within the bounds of . Quantitative metrics suggest uations often detect derivative and ch supports the view that AI serves rather than an autonomous artist. Its v devoid of deeper intentionality or

hat appear rather complex and may onstrates constrained creativity. ake something more creative with ions, the AI can't recreate such a broad instructions.

- Western styles.
- in AI-generated art.



Presented by Matthew Reed and Marcus Smith

RESULTS:

• AI-generated music displayed measurable statistical deviation from training data but also evidence of repetition and motif reuse.

• Music-theoretic analyses showed that AI outputs tended to be repetitive,

• Blind listeners occasionally rated AI compositions as equal to or better

• When AI authorship was disclosed, ratings of creativity and enjoyment

• Expert evaluators often detected mechanical patterns, lack of emotional depth, and absence of long-form thematic development in AI music.

• AI creativity is limited by algorithmic context windows, lack of world

• AI systems fail to generate coherent long-range musical structures and often lack cultural sensitivity when exposed to underrepresented music

FUTURE DIRECTION:

• Improved Evaluation Frameworks: Develop more nuanced metrics that integrate perceptual, emotional, and narrative aspects of music.

• Multimodal and Embodied Models: Explore AI systems that incorporate sensory data or world knowledge for richer musical expression.

• Cultural Diversity in Training Data: Expand datasets to include a broader range of musical traditions and non-

• Creative Partnerships: Investigate hybrid workflows where humans and AI co-create, emphasizing transparency and user control over generative processes. • Ethical Frameworks and Legal Standards: Develop clearer guidelines on authorship, copyright, and fair use